

Formal Warning

under section 64A of the *Interactive Gambling Act 2001*

To: Rust Clash Entertainment Ltd

Of: Thermistokli Dervi, 48, 3rd Floor, Office 306
1065 Nicosia Cyprus

Attention: [REDACTED] Director

I, [REDACTED] delegate of the Australian Communications and Media Authority (ACMA), being satisfied that Rust Clash Entertainment Ltd has contravened subsection 15(2A) of the *Interactive Gambling Act 2001* (the IGA):

HEREBY issue Rust Clash Entertainment Ltd a formal warning under section 64A of the IGA, for one or more contraventions of subsection 15(2A) of the IGA, being a civil penalty provision.

Details of the contravention

Obligations under the IGA

1. Subsection 15(2A) of the IGA provides that a person must not provide a prohibited interactive gambling service that has an Australian customer link.
2. A 'prohibited interactive gambling service' is defined in section 5 of the IGA and 'gambling service' is defined in section 4 of the IGA. Under section 8 of the IGA, a gambling service has an Australian-customer link if, and only if, any or all of the customers of the service are physically present in Australia.

Investigation

1. Under section 21 of the IGA, on 22 June 2022, the ACMA commenced an investigation into whether the Clash.gg service provided prohibited interactive gambling services in contravention of the IGA.
2. During the period of the investigation the Clash.gg service was available via the URL <https://clash.gg/>.
3. Rust Clash Entertainment Ltd is the provider of the Clash.gg service.

Contravention of subsection 15(2A) of the IGA

4. The Clash.gg service offered 'gambling services', including casino-style games of chance or mixed chance and skill, played for money or something else of value where the customer gave consideration to play the game (paragraph (e) of the definition of 'gambling service' in section 4 of the IGA).
5. The gambling services were provided in the course of carrying on a business and were provided to customers using an internet carriage service (section 5 of the IGA).
6. The Clash.gg service had an Australian customer-link.

7. The ACMA found that, as the provider of the Clash.gg service, Rust Clash Entertainment Ltd has contravened subsection 15(2A) of the IGA by providing prohibited interactive gambling services to customers physically present in Australia.

Dated this 9 January 2024



Delegate of the Australian Communications and Media Authority